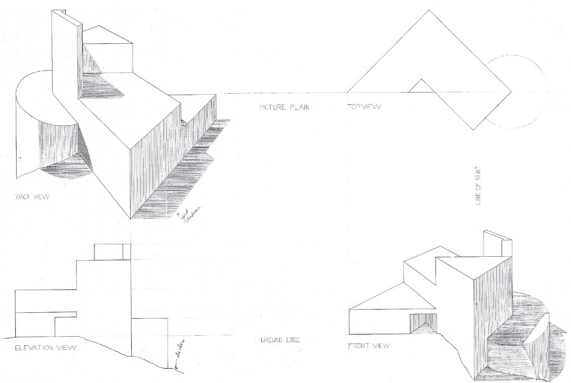
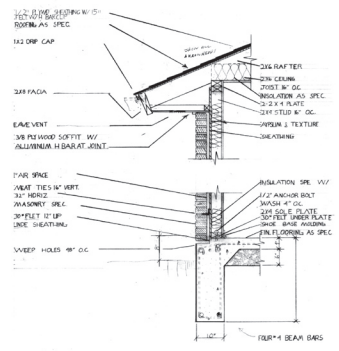
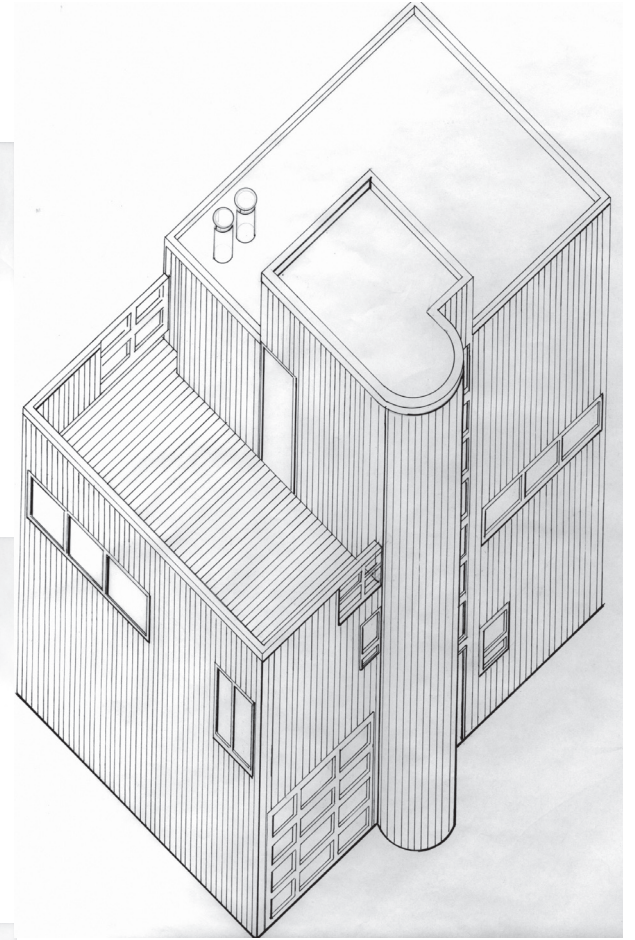
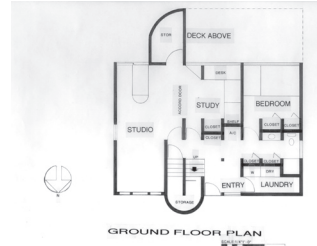
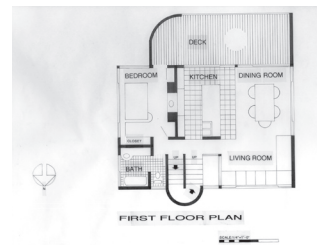
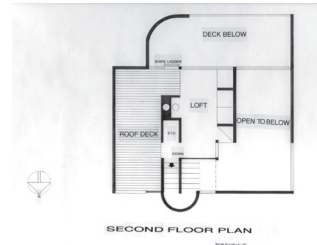
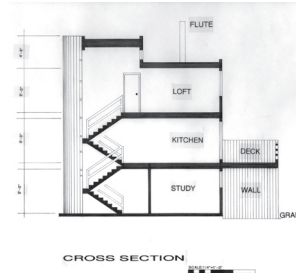
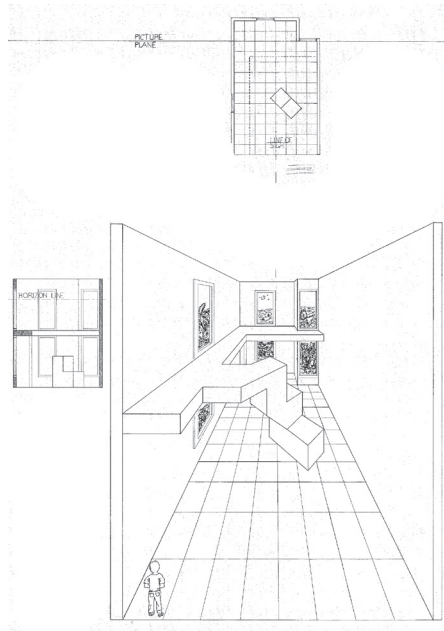
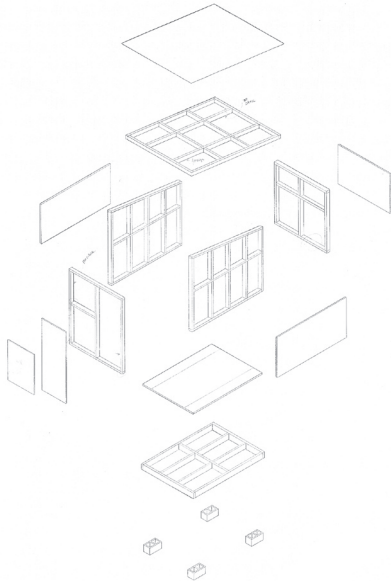


# PORTFOLIO

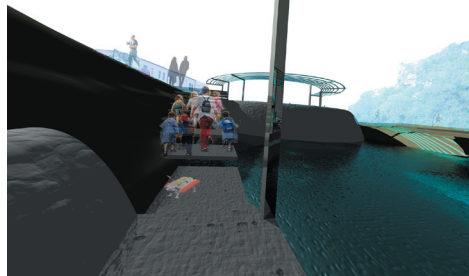
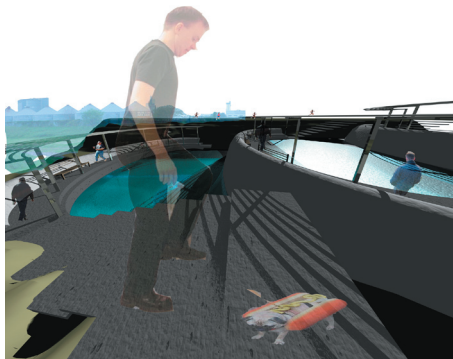
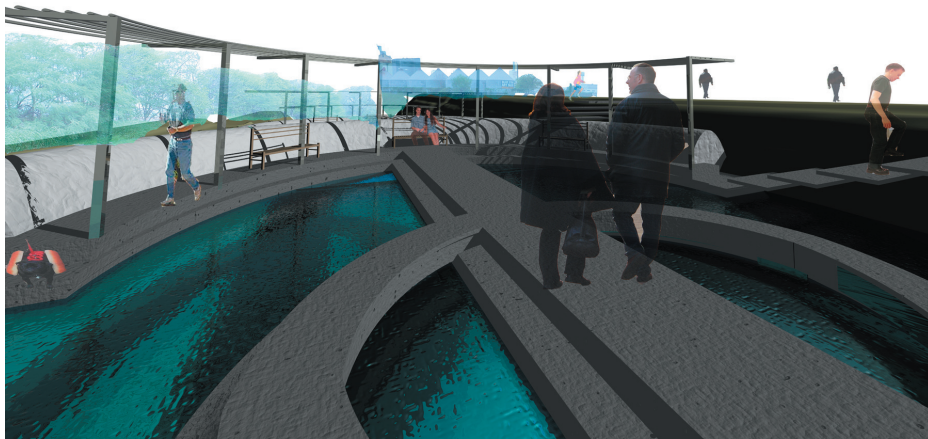
ANDY  
**CASTILLO**

# GRAPHICS



MASONRY BRICK VENEER  
SCALE 1/4"=1'-0"

# DIGITAL GRAPHICS



# DESIGN

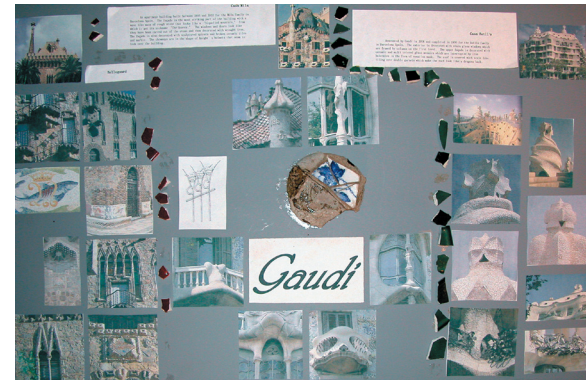
## Problem Statement

### Facemask

Design a facemask after researching about a past architect who influenced the style of the time. Keep in mind their technique and incorporate materials the architect would use.

### Concept

Organic architecture was the style that Antonio Gaudi used with a combination of steel and tile. By using the organic style and these two materials, I developed my mask.



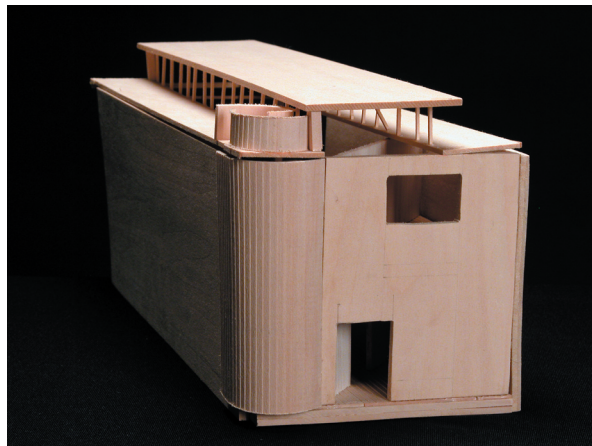
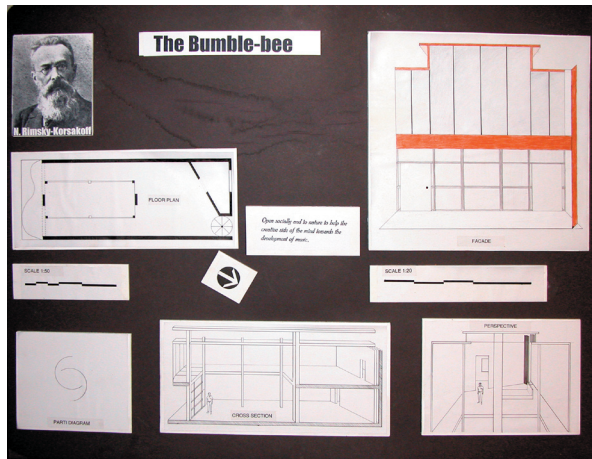
## Problem Statement

### Artist Loft

Create a loft for an influential artist on the San Antonio River. The loft will be a place for the artist to live and work. The design will be influenced by the artist's work.

### Concept

Nikolai Rimsky-Korsakov loved nature and the sea. Since the loft was right on the river, my concept involved using large windows so he could be able to enjoy the outdoors while composing in the comforts of his home. A flow of pattern by using regulating lines inside and out of the loft was influenced by his work, *The Flight of the Bumblebee*.



MUNDANE

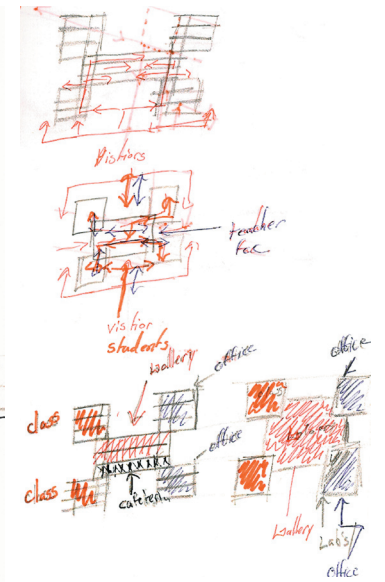
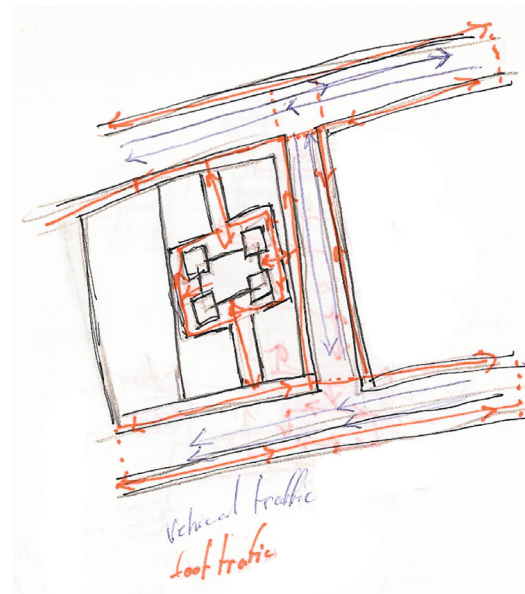
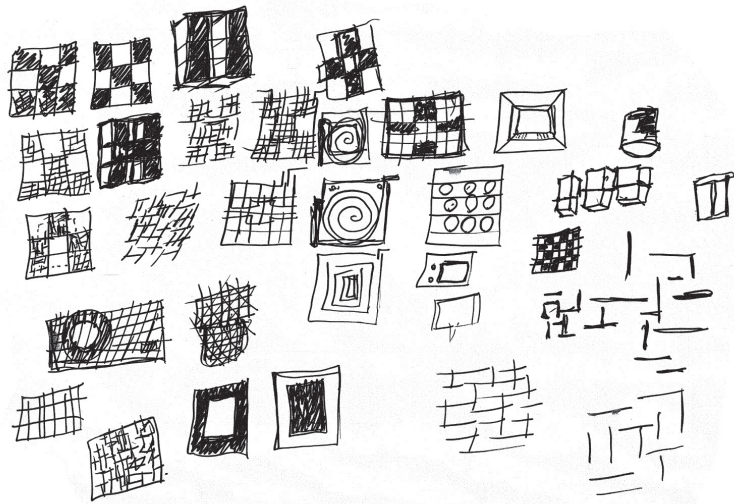
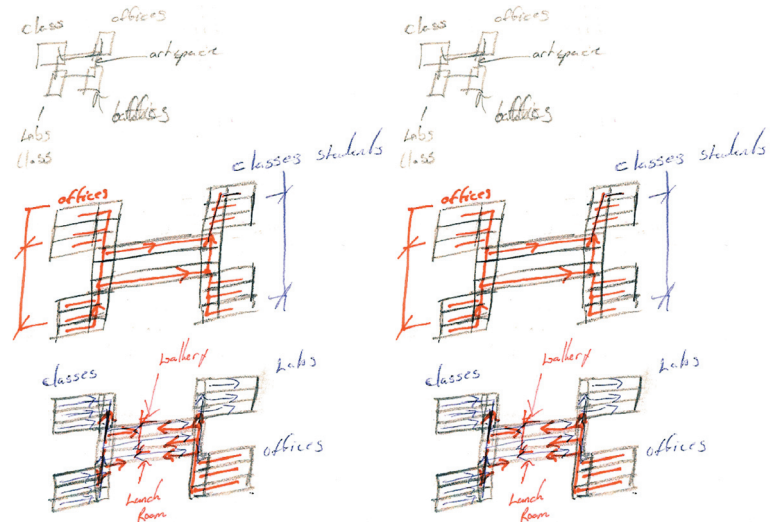
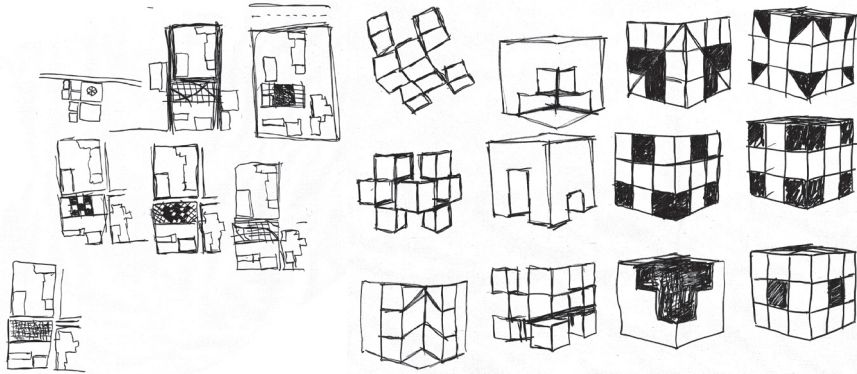
**Problem Statement**

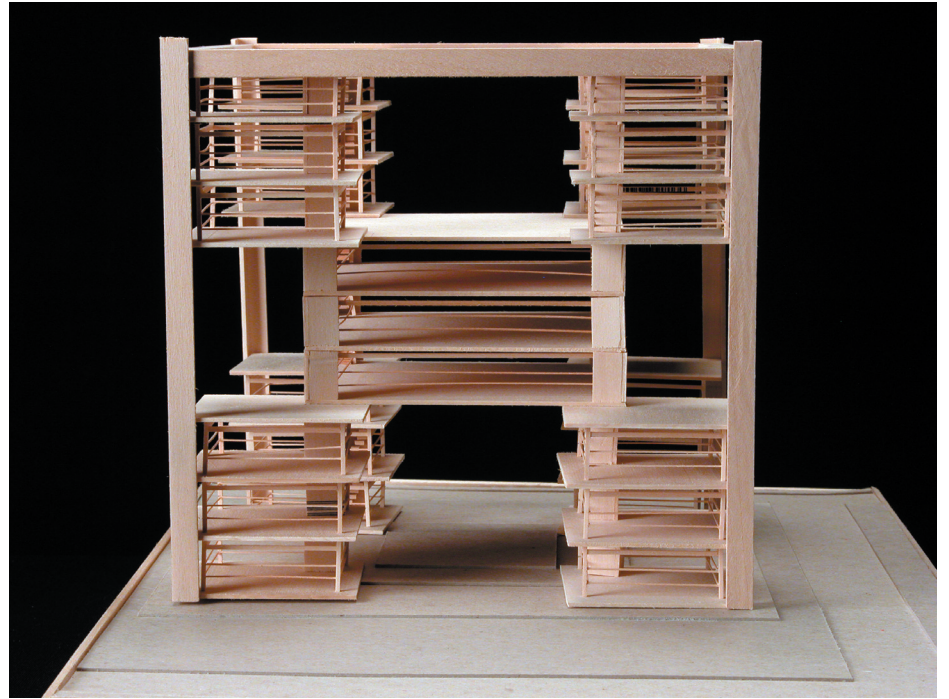
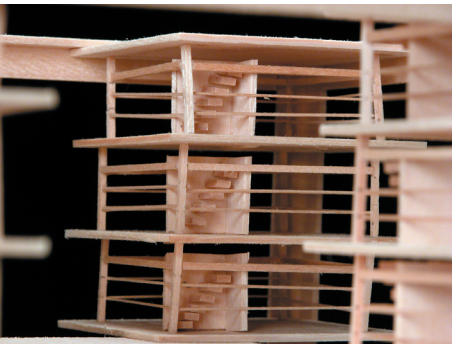
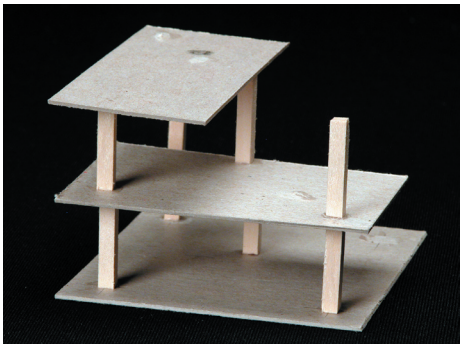
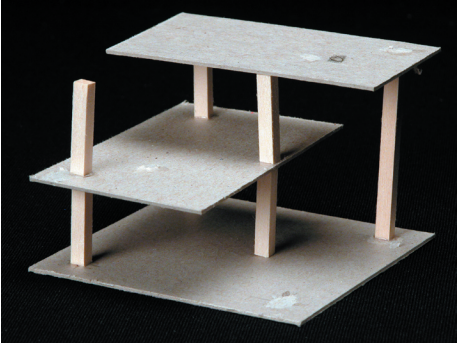
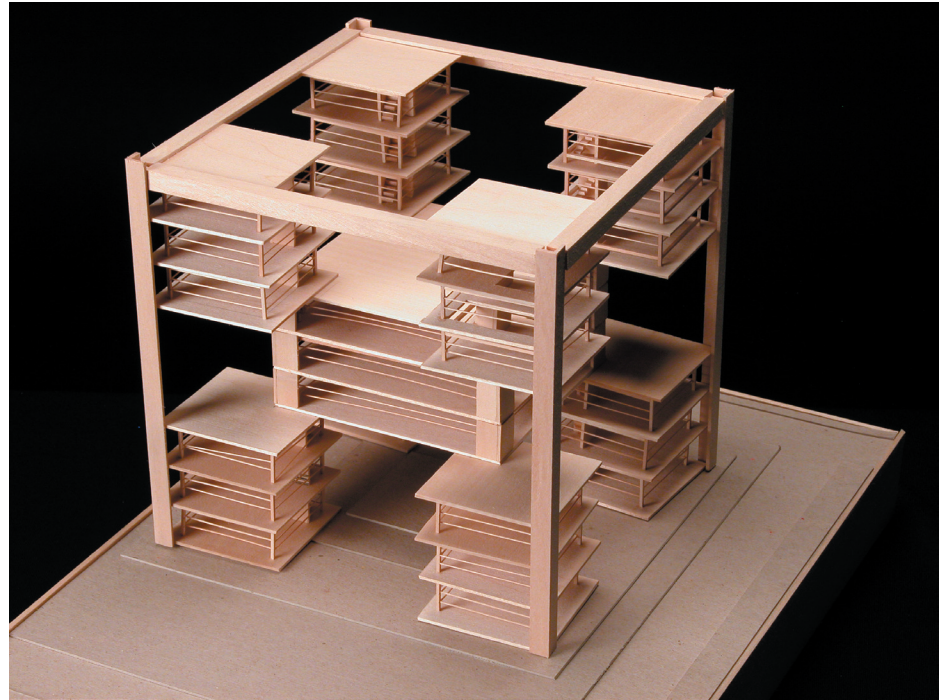
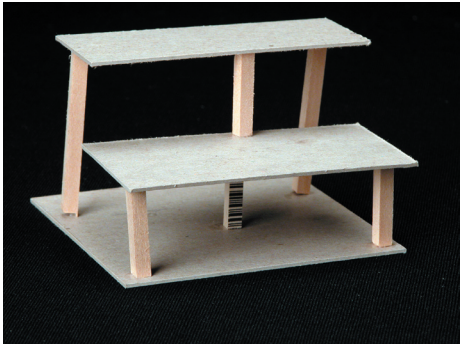
**Mundane**

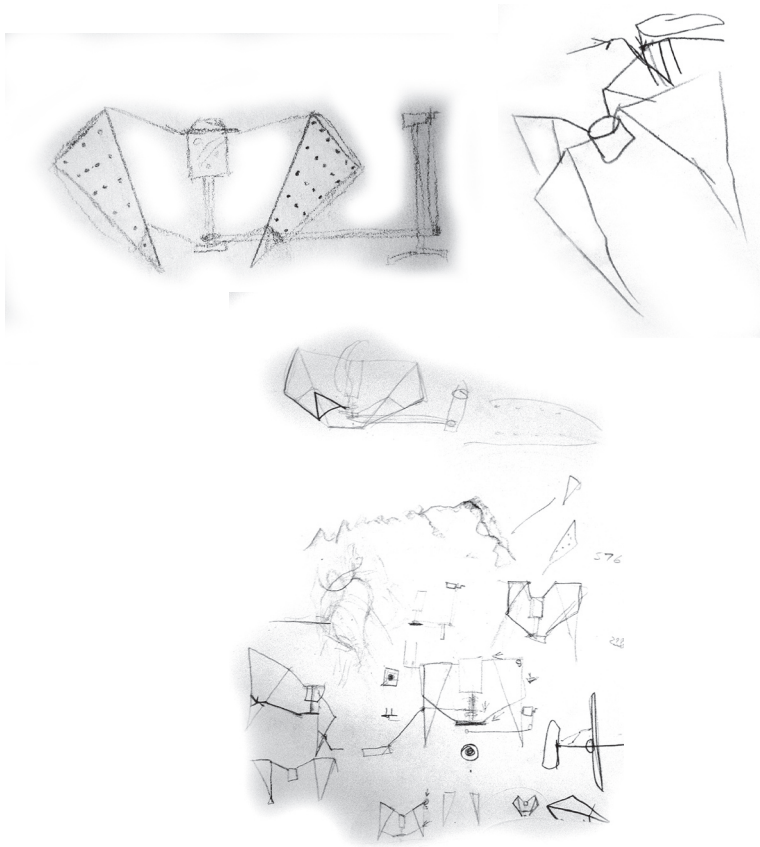
To design an Institute for UTSA downtown campus. The Institution would consist of class rooms, art gallery, facility offices and a cafeteria. The concept of the design will have to be of a mundane object.

**Concept**

Designing with a Rubik's Cube Puzzle as my mundane object, I moved and shifted the fifty-four individual squares to come up with a plan for my institution.







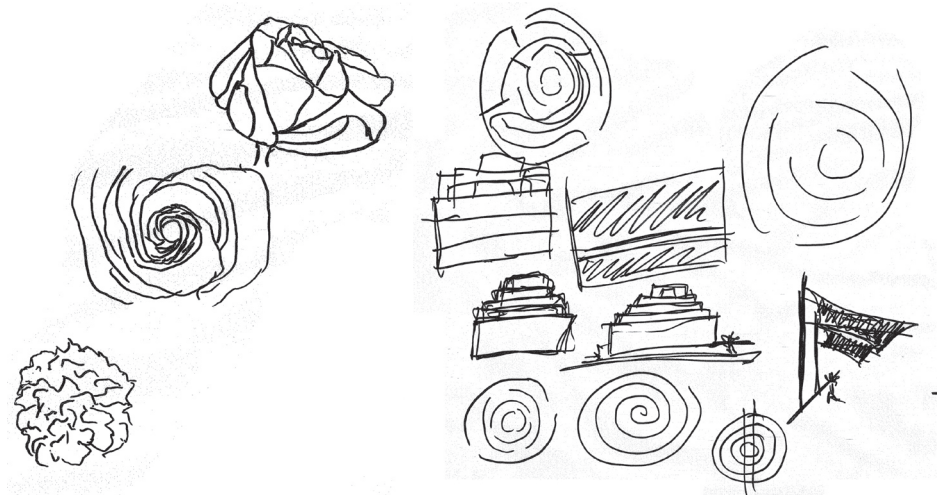
**Problem Statement**

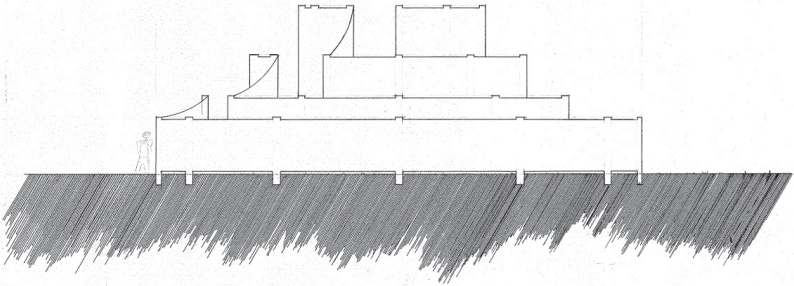
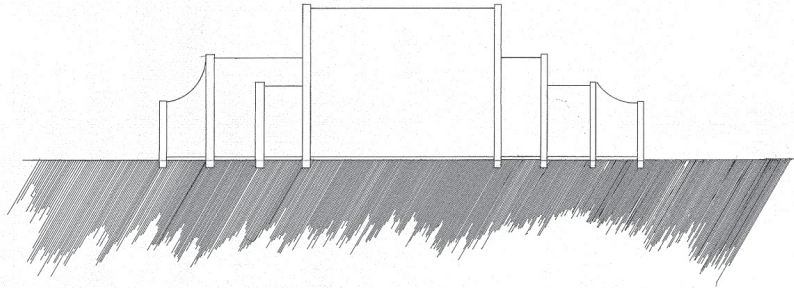
**Movable structure**

Design a structure that can be dismantled and reassembled to travel throughout the United States. The structure has to be able to fit in a Uhaul and be assembled with no heavy equipment.

**Concept**

Designing a lightweight structure to stimulate the viewers' mind by using nature, color and a bit of mystery as they entered to view collections of art.





**Problem Statement**

**Downtown Gym**

Designing a gym in downtown San Antonio for those living and working in the area, while integrating the design with the surrounding buildings. Also, inviting tourists walking along the river to use the gym.

**Concept**

Using regulating lines from the surrounding buildings, river, nature and circulation to create a space that would be interesting to look at but conform to the city's historical view.

